TSM4 Currently Known Issues

Retail - Patch 8.3

General

- An FPS drop on very first launch with TSM4 or after a game patch is expected, leave it running while things load and then restart your game client.
- Auction House performance and speed is generally slow after the release of 8.3
- Creating a new profile may fail if the Enter key is not pressed after entering the name

Shopping

- The selected auction may skip a line while purchasing while using the scrollwheel macro.

Auctioning

- Cancel scan results and My Auctions tab may refresh the UI momentarily while using the scrollwheel macro.

Warehousing

- Moving items to/from bank can be slow and can miss items

Crafting

- It's not currently possible to sort the crafting queue by profit or 'can craft, then profit'

Destroying

- Destroy Next may sometimes get stuck if it's clicked too quickly, or an addon is used to hide the loot frame.

Task List

- It's not currently possible to trade inks at the vendor with Task List
- Task List sometimes suggests logging into alts but does not list what items are actually needed from those alts.
- Collecting items from the guild bank is generally slow.
- Expired Auctions may incorrectly persist in the Task List.

Not Yet Implemented

- Recipe Rank information in the profession window is not available yet.
- Informational and contextual interface tooltips are not yet added.

Classic WoW

- Disenchant tables are improved in 4.9.6 but may still need tweaks.
- Running a manual scan will sometimes fail or cause your client to disconnect. This is normal behaviour and would be fixed by Blizzard.
- The Tasklist will not prompt you to collect materials from your bank in order to craft.
- Sometimes the *vendorbuy* price is forgotten. Revisit the vendor with the TSM UI to repopulate this data.

If your issue is not listed above, please follow the directions for getting help.